

Component Object Model (COM)

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Component Object Model (COM) is a simple Microsoft specification method that defines a binary standard for exchanging code between two systems, regardless of the OS or programming language. COM provides access to distributed client object services and is used to share cross-platform binary code and programming languages.

Portability - COM's primary [objective](#) - is achieved through well-defined COM object interfaces.

Source: [Component Object Model \(COM\)](#)

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