

Component Object Model (COM)

[Return to Glossary](#)

Component Object Model (COM) is a simple Microsoft specification method that defines a binary standard for exchanging code between two systems, regardless of the [OS](#) or programming language. COM provides access to distributed client object services and is used to share cross-platform binary code and [programming languages](#).

[Portability](#) - COM's primary [objective](#) - is achieved through well-defined COM object interfaces.

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