Duck Typing

Return to Glossary

Duck Typing is a style of dynamic typing in which an object's current set of methods and properties determines the valid semantics, rather than its inheritance from a particular class or implementation of a specific interface.

Source: https://www.yourdictionary.com/duck-typing

From:
https://omgwiki.org/dido/ - **DIDO Wiki**

Permanent link:
https://omgwiki.org/dido/doku.php?id=dido:public:ra:xapend:xapend.a_glossary:d:ducktyping&rev=1605396376

Last update: **2020/11/14 18:26**