Performance

Return to Glossary

See 2.2.8 Performance

Performance is the ability of a system to accomplish the required functionality at or under the required specification limits. The limits are generally provided relative to rime. For example, so-many transactions per second, so-many updates per millisecond, so-many recorded entries per second, etc. The specifications can also include accuracy, precision or even efficiency of other dependent systems as requirements.

Source: Performance

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Last update: **2020/11/13 02:28**